Ian Nastajus Software Engineer

nastajus.github.io/portfolio 🖓 linkedin.com/in/nastajus ian.nastajus@gmail.com 🖉 Toronto, 416-985-6748 🛍

Freelancer Oct 2019 – Present

C#, .NET Entity, Migrations Python, UI / UX Unity

Full-Stack Software Engineer Secret Location

May 2018 – *April* 2019

C#, .NET, LINQ, REST Angular, TypeScript, JavaScript JSON, HTML, CSS, SASS gRPC, protobuf Unity Reactive, Async, GitFlow Jenkins, Cake, Git JIRA

Software Developer Paymentus Dec 2014 – May 2017

Java, Oracle SQL. Sprocs Struts, Spring, MVC FreeMarker (templating) JQuery, JavaScript, CSS SOAP, XML, CSV Amazon EC2 Bash, Unix, Cronjobs Regex, VirtualBox Agile, Kanban

Analyst / Programmer III Ministry of Health LTC I&IT Jul 2011 – Apr 2013

Oracle SQL, VB.NET, JavaScript

Education 2009 - 2014

Volunteer **Personal Projects**

- Extended entire data flow for AI training system across multiple stacks for Transitional Forms.
- Implemented objects to serialize identically despite divergent platform requirements.
- Designed and built entire tool-set for mass-producing laser cuttable objects for a client.
- \bowtie Built end-to-end data flows across multiple client-servers, transforming data across different language formats.
- ▶ Implemented frontends accurately from wireframes visually & functionally on diverse platforms delighting VQA review.
- ▲ Integrated legacy JSON-based API with granular roles/ permissions access into our new VUSR Venue platform.
- Coordinated closely and often with Lead / Producer for timely release of key bug fixes / features for big client.
- Advocated for Roadmap changes to address pain-points.
- Integrating diverse endpoint protocols from thousands of clients into our PCI compliant system, with both real-time and offline batch loads of millions of daily transactions.
- Solving hundreds of bugs & built enhancement tickets, coordinating with sales & technical teams on priority.
- Coding, debugging, resolving full-stack issues across all layers (presentation, business logic, persistence) in all environment contexts: PROD, SIT, UAT, QA and locally.
- Communicating effectively & frequently with remote sales office & locally in cross-functional technical teams.
- \triangleright Worked with immunology SMEs and IBM to identify key requirements to support HL7 format standard reliably.
- $\not>$ Self-directed and built several internal tooling applications.
- Reconciled legacy field mapping to new Panorama upgrade.

R Bachelors of Computer Science – Ryerson University

- ✤ Game Makers Union President (circa 2012-2014)
- 8 Cue Cards - reinforcement learning on scheduled reminder.
- H Workout Buddy mutual motivation synced shared session.